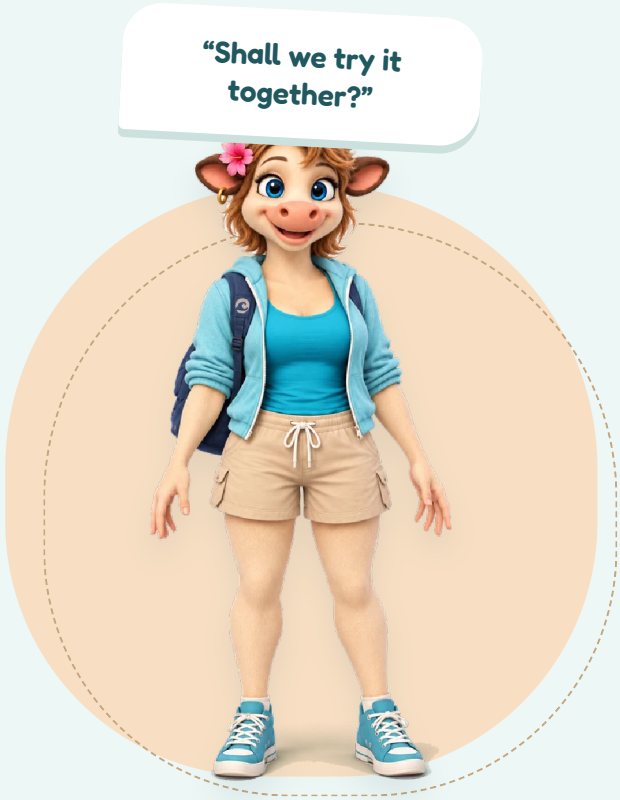
LITTLE JACK'S MOTHER · EXPLORATION & MUSIC

Meet Mum.

The caring explorer.

A curious question. A quiet hum. A warm **"Shall we try it together?"** Mum turns everyday discoveries into shared adventures and gives Jack room to lead.

She helps him feel loved and capable.
His curiosity leads them somewhere new.



HER SPARK	HER WISH	HER INVITATION
Everyday musical discoveries	**Jack feels loved, curious & capable**	**"Shall we try it together?"**

01

WARM ATTENTION. PLAYFUL CURIOSITY.

She notices the little things.

A sound, a question, a feeling. Mum pays attention to what matters to Jack, then invites one little step they can try together.

01

Warm

Mum enjoys Jack's company and listens closely. Exploring starts with being together.

His question is worth stopping for.

02

Observant

She notices what interests him and when something feels difficult, following his gaze before offering help.

"What do you notice?"

03

Playful

She joins pretend games and gentle silliness. An ordinary sound can become the start of their little band.

A few footsteps. A new rhythm.

04

Resourceful

She finds possibilities in simple objects, helping Jack build, compare and try another approach.

What could we try with what we have?

05

Patient

She leaves time for an attempt and a response, offering the smallest useful bit of help.

A pause gives his idea room to arrive.

06

Curious

Mum welcomes an idea she had not considered. Sometimes the best part of an adventure is following Jack.

"Your turn to lead."

HER FAMILIAR LITTLE HABIT

A quiet hum. Sometimes, a little hurry.

Mum hums when an idea begins. Her excitement can make her move ahead too quickly, but she notices, slows down and hears Jack's idea.

> **"I rushed that part. Let's have another look."**

She pauses.
They adjust the plan together.

02

DIFFERENT INTERESTS. SHARED ADVENTURES.

Every adventure has room for everyone.

An outing, a garden discovery or a rainy afternoon: each member of the family brings something to share.



Something to notice. Someone to share it with.

Mum

EXPLORATION & MUSIC

She plans outings, follows an interesting sound and invites Jack to make a discovery of his own.

Dad

MAKING & TESTING

Dad helps an idea take shape. Together, they make space for trying, changing and sharing a little laugh.

Grandpa

STORIES & MEMORIES

Grandpa finds a story in a shared adventure and listens to the details Jack wants to tell.

Grandma

CARE & DISCOVERY

Grandma shares the garden's small changes. Looking closely can begin a whole new exploration.

Little Jack

QUESTIONS & CHOICES

Jack brings the question, chooses a next step and often makes the final discovery.

Care, curiosity and humour belong to the whole family. Jack's questions and choices help shape their shared discoveries.

03

A NEW ADVENTURE BEGINS WITH LISTENING

A rainy day. A rhythm of their own.

Follow Rainy-Day Rhythm, the proposed pilot from the Mother guide. Mum listens, Jack notices and a little sound becomes something they can share.

1. **Plans change**

   Rain interrupts Jack's outdoor plan. He had been looking forward to their adventure.
   How might Jack feel when his plan changes?

2. **Mum listens**

   Mum gets beside Jack and acknowledges his disappointment. She leaves space for him to respond.
   What could you say to someone who feels disappointed?

3. **Jack notices**

   The raindrops make an interesting sound. Jack notices it, and Mum follows his interest.
   What sounds can you notice where you are?

4. **They try**

   Mum taps twice. Jack copies. They take turns with a short rhythm and leave time for each other.
   Can you try two claps together, then take turns?

5. **Jack invents**

   Jack makes a pattern. This time Mum follows his rhythm, letting his idea change the activity.
   What little pattern would you like someone to copy?

6. **Jack leads**

   Jack conducts their rainy-day band. Their adventure has taken a new direction, shaped by his discovery.
   Who will lead your next rhythm, and who will follow?

A development story concept, not a released episode. Reading prompts are new companion ideas.

HER RHYTHM OF SHARED DISCOVERY

Notice. Connect. Make room to try.

A flexible pattern for natural conversation, with time for Jack's response.

01

Notice

Follow Jack's question or interest.

02

Connect

Acknowledge what he wants or feels.

03

Invite

Offer one manageable next step.

04

Allow an attempt

Give him time and the smallest useful help.

05

Reflect

Describe what he tried, noticed or discovered.

CLEAR WORDS. EXPRESSIVE LISTENING.

A voice that makes room for his.

Warm adult speech, playful singing and natural pauses. She listens, demonstrates, waits and responds.

"Show me your idea."

Welcoming his contribution

"What do you notice?"

Sharing curiosity

"Your turn to lead."

Following Jack's choice

"You found a shape that fits."

Describing his discovery

A changed plan needs a listening moment.

When rain interrupts Jack's plan, Mum acknowledges his disappointment before inviting another activity. His feelings get attention. His interest in the raindrops opens the next possibility.

First, she listens. Then, they discover.

A LITTLE RHYTHM TO SHARE

Two claps. A little pause. Your turn.

Choose a short pattern and follow the beats together. Take turns copying, then let your child make a pattern for you.

Two little claps



Clap Clap

Clap twice, then leave time for someone to copy.

Leave a little gap



Clap Pause Clap

Clap, wait one beat, then clap. Can your partner hear the gap?

Your turn to lead



Clap Clap Pause Clap

Change a beat, share your pattern and swap who leads.

A little listening walk

Explore together and pause to listen. Choose one sound to describe or imitate. Follow the sound that interests your child and let them choose the next listening place.

An everyday discovery can begin with a quiet pause.

A picture made your way

Arrange large paper shapes into a picture your child chooses. If a piece does not fit their idea, compare another arrangement and try again together.

Describe what they discovered: “You found a shape that fits.”

04

FROM THE DEVELOPMENT GUIDE

Six little adventures to explore.

Proposed story concepts, each with one main learning intention. These are ideas in development, not released episodes.

01 Rainy-Day Rhythm

THE ACTIVITY

Copy and invent short rhythms.

Take turns creating and following

02 A Picnic for Three

THE ACTIVITY

Give one item to each person.

A useful part in getting ready

03 The Shape Picture

THE ACTIVITY

Arrange shapes into Jack’s chosen picture.

His idea shapes the result

04 The Bridge That Wobbled

THE ACTIVITY

Compare arrangements and try again.

Another way is worth a try

05 Little Jack’s Turn

THE ACTIVITY

Practise turns in a shared game.

Time to lead and time to follow

06 Our Goodnight Sounds

THE ACTIVITY

Listen to and name familiar sounds.

A quiet discovery at the end of the day

05

FOR FAMILIES AND THE PEOPLE CREATING HER WORLD

Little Jack’s Mother: the guide.

Her personality, her musical discoveries and the attention behind each shared adventure, gathered into one companion.

Keep Jack at the heart of the discovery

Begin with something Jack wants, notices or experiences. Mum offers attention, a useful hint or a manageable choice. His attempt, decision or original idea should influence the result.

Let her performance show attention

Get beside Jack, follow his gaze and leave space for his attempt. React before speaking. Warm adult speech, clear words, expressive listening and natural pauses make her care visible.

Give music room for a response

Begin with clapping and simple percussion. A recorded invitation such as “Try two claps with us” needs a pause and a clear demonstration. Develop an original short hum and activity song; the page’s optional beat tones are companion cues, not an approved character motif.

Preserve her explorer identity

Use the existing model and colours, preserve asymmetric details and add no tail. Keep Mum as the consistent dialogue name in the English pilot. Exploration remains her published role; musical discovery is a proposed extension.

Shared discovery at different stages of early childhood

The guide suggests these editorial starting points to test with families. Ages 2–5 describes the intended audience. Each episode keeps one main learning intention.

Suggested activity treatments from the Mother team guide

Audience	Activity emphasis	Rhythm example
Ages 2–3	Visible action and familiar words.	Copy two claps.
Ages 3–4	A simple choice or variation.	Choose a short pattern.
Ages 4–5	A small prediction or problem.	Invent a pattern for Mum.

For the creative team: from discovery to pilot

The proposed first pilot is Rainy-Day Rhythm. Around 2–4 minutes is a production test; refine the dialogue, music and time for participation in the animatic.

Suggested first deliverables and review focus

Team	First deliverable	Review focus
Writing	Three short scenes showing different sides of Mum	Jack shapes the result
Character direction	Model references and expression brief	Existing identity
Animation	Listening, waiting and following tests	Clear responses
Voice	Dialogue with musical and quiet moments	Natural warmth
Music	Original motif and one activity song	Clarity and originality
Production	One animatic with dialogue and music	Pacing and readability

Three moments to look for

- A sound becomes a shared rhythm.
- Mum and Jack try different approaches to a practical problem.
- She listens to a feeling and offers a manageable choice.

Does Mum feel recognizable? Does Jack influence what happens? Is the main activity clear? Do voice and movement feel natural? Does the family warmth come through?

Adapted from Moo Family: Little Jack's Mother — Character & Team Guide, development proposal v1.0, 25 October 2026. Personality additions and episode concepts are creative proposals. This companion adds reading prompts, rhythm cards and shared activities inspired by the guide.