LITTLE JACK'S GRANDMOTHER · CARE & DISCOVERY

Meet Grandma.

The cheerful gardener.

A little pot. A surprising shape. A warm **"Let's have a little look."** Grandma shares the garden's small discoveries and makes room for Jack's way of helping.

Her care helps the garden grow.
Jack's ideas help shape it.



HER SPARK
Small garden surprises

HER WISH
Care and discovery with Jack

HER INVITATION
"Let's have a little look."

01

A CAPABLE GUIDE WITH A CHEERFUL HEART

A little care. A lot to discover.

Grandma notices, prepares and helps. She also enjoys a good surprise, a gentle joke and a useful idea from Jack.

01

Capable

Grandma prepares a task and helps with the difficult parts, leaving something useful for Jack to try.

A little preparation makes room for a helping hand.

02

Observant

She notices a small change, or follows Jack's gaze to something he wants to show her.

"Let's have a little look."

03

Affectionate

She enjoys Jack's company, welcomes him beside her and listens to how he feels.

His feelings matter as much as the task.

04

Playful

An unusual carrot shape or a little joke brings gentle humour to their discoveries.

There can be something funny in an ordinary day.

05

Generous

She invites others to share the garden, its discoveries and the food they grow.

The garden has something to share.

06

Open to ideas

Sometimes she begins with her usual plan. Then Jack suggests another way, and she is willing to try it.

"I haven't tried it that way. Show me."

HER FAMILIAR LITTLE HABIT

A usual plan can make room for a new idea.

Grandma sometimes begins before asking what Jack thinks. When he suggests another way, she considers it and adapts the plan with him.

> **"I haven't tried it that way. Show me."**
>
> **Jack suggests.**
> **Grandma listens and tries.**

02

DIFFERENT INTERESTS. SHARED ADVENTURES.

There’s a part for everyone.

The garden is one place the family’s curiosity, care and ideas can meet.



Different ways to help. Plenty to share.

Mum

EXPLORATION & MUSIC

Mum brings exploration and musical discovery to their shared adventures.

Dad

MAKING & TESTING

Dad helps an idea take shape, then enjoys finding out what happens when they try it.

Grandpa

STORIES & MEMORIES

Grandpa welcomes the details Jack remembers and makes room for his own way of telling.

Grandma

CARE OVER TIME

Grandma shares the practical care of living things and returns with Jack to notice changes.

Little Jack

QUESTIONS & CHOICES

Jack notices, suggests and chooses. His ideas help shape what the family does together.

Care, curiosity and humour belong to the whole family. Jack’s choices help shape what they do together.

03

A LITTLE GARDEN SHAPED TOGETHER

A familiar row. A lovely new curve.

Follow Jack's Curvy Garden, the proposed pilot from the Grandmother guide. Jack's suggestion gives their shared plan a new shape.

1. **Jack wants to help**

   Grandma and Jack prepare a small collection of pots. Jack wants a useful part in making their garden.
   Which small part would you like to help with?

2. **Grandma begins**

   Grandma places the empty pots in a row. It is the usual way she begins.
   What do you notice about this arrangement?

3. **Jack has an idea**

   Jack suggests a curve beside their sitting place. Grandma listens to his different idea.
   How could you show someone a different arrangement?

4. **They try his layout**

   They arrange the pots in Jack's curve and check the space together. His idea changes their plan.
   Is there room around the pots and beside the sitting place?

5. **They prepare the pots**

   Grandma offers practical help as they work. Jack takes part in a manageable piece of the task.
   Which part might need a grown-up's help?

6. **They enjoy the result**

   They sit beside the garden they planned. Jack's suggestion is part of the place they enjoy together.
   What do you like about the place they made together?

A development story concept, not a released episode. Reading prompts are new companion ideas.

HER RHYTHM OF SHARED CARE

Look closely. Help a little. Return.

A flexible pattern for gardening and discovery, with room for Jack to take part.

01

Notice

Follow what Jack sees, wants or feels.

02

Choose

Invite one manageable way to help.

03

Care

Work together and respond to what is needed.

04

Return

Look again across later visits.

05

Share

Enjoy the discovery or result together.

WARM WORDS. PRACTICAL CARE.

A voice that helps him have a go.

Gentle, lively humour makes room for discovery. A calm response makes room for another try.

“Well, hello!”	**“Show me your idea.”**	**“Some things take time.”**	**“Let’s scoop it back together.”**
Delighting in a small discovery	Welcoming a different approach	Acknowledging the wait	Offering calm, practical help

A little soil spills. They solve it together.

Jack looks worried when soil lands on the table. Grandma responds calmly and shows him a manageable way to scoop it back. Jack chooses how to help; they continue when he is ready.

“Let’s scoop it back together.”

A COMPANION ACTIVITY TO IMAGINE TOGETHER

A row or a curve? Let’s try both.

Look at the same three empty pots in two arrangements. Choose one, compare the spaces and share your own idea.



A straight row

Would you keep this row, or try another arrangement?



A gentle curve

What changed? Is there somewhere you would move a pot?

Look again another day

With a grown-up, choose a plant to observe. Make a picture of what you see and mark the day. Return on a later day and compare. There may be a change, or more waiting.

Plants change over time. This is an invitation to notice, not a fixed growth timetable.

Choose one way to help

When a small task needs doing, offer a manageable choice: place an empty pot or help put a tool away. If something spills, pause and choose a little part to solve together.

Leave room for the child’s idea and continue when they are ready.

04

FROM THE DEVELOPMENT GUIDE

Six little adventures in care.

Proposed story concepts, each with one main care or discovery intention. These are ideas in development, not released episodes.

01 Jack’s Curvy Garden

THE ACTIVITY

Arrange objects and make a shared choice.

A little garden shaped by Jack’s idea

02 The Seed That Took Its Time

THE ACTIVITY

Notice changes across clearly marked days.

A discovery that takes time

03 Something for Everyone

THE ACTIVITY

Help prepare a welcoming shared experience.

A place to join in

04 The Carrot with a Twist

THE ACTIVITY

Observe similarities and differences.

A familiar vegetable, a funny surprise

05 Jack’s Garden Colours

THE ACTIVITY

Match colours and take turns leading.

A new way to look together

06 The Soil That Spilled

THE ACTIVITY

Ask for help and resolve a small mishap.

Calm care and a useful choice

05

FOR FAMILIES AND THE PEOPLE CREATING HER WORLD

Little Jack’s Grandmother: the guide.

Her personality, her garden and the practical care behind each little discovery, gathered into one companion.

Make Jack’s choices matter

Grandma’s principle is to make room for Jack’s way of helping. In the pilot, his suggestion changes the layout. Give him a manageable action and let a useful idea influence what happens.

Show care through the performance

Get beside Jack, follow his gaze, let him try a useful action and respond calmly to a small mishap. Use warm adult speech, gentle lively humour and time for his response.

Let growth show time passing

Return to the garden across clearly marked days. The Seed That Took Its Time centres on noticing change over time. Keep later visits visible so growing is not presented as an immediate result of one action.

Keep her familiar identity

The guide calls for the original model and colours, preserved asymmetric details and no added tail. “Grandma” is the proposed consistent dialogue name in the English pilot. Begin with approved pots, garden tools, plants and large picture labels.

Shared discovery at different stages of early childhood

The guide suggests these editorial starting points to test with families. Ages 2–5 describes the intended audience. Each episode keeps one main care or discovery intention.

Suggested activity treatments from the Grandmother team guide

Audience	Activity emphasis	Garden example
Ages 2–3	One visible action and a simple choice.	Choose where an empty pot goes.
Ages 3–4	Compare two arrangements.	Try a row or a curve.
Ages 4–5	Plan a small change and explain it.	Suggest a layout, then adjust it.

For the creative team: from garden to pilot

The proposed first pilot is Jack's Curvy Garden. Around 2–4 minutes is a production test; refine the flow and opportunities for Jack's participation in the animatic.

Suggested first deliverables and review focus

Team	First deliverable	Review focus
Writing	Pilot, growth sequence and a reassuring scene	Jack makes real choices
Character art	Approved model, plants and prop references	Visual continuity
Animation	Looking, helping and calm reactions	Readable shared tasks
Voice	Discovery, waiting and reassurance dialogue	Warmth and timing
Music & sound	Garden ambience with room for clear speech	Audible responses
Production	One animatic of Jack's Curvy Garden	Flow and participation

Three moments to look for

- Jack's layout changes their shared garden.
- He notices the first shoot after time has passed.
- Grandma helps him scoop the spilled soil back.

Does Grandma feel capable and warm? Does Jack influence what happens? Is the main activity easy to follow? Does growth show time passing? Do warmth and humour feel natural?

Adapted from Moo Family: Little Jack's Grandmother — Character & Team Guide, development proposal v1.0, 25 October 2026. Personality additions and episode concepts are creative proposals. This companion adds reading prompts, an illustrated layout activity and shared activities inspired by the guide.